



1. Listen out for the puzzle pieces

While your teacher reads, tick every box when you hear George give that away.

- ☐ His first name
- ☐ The part of London where he lives
- ☐ The name of his school
- ☐ A photograph of himself

Which one did the Cube stop him from giving away?

Why do you think it waited until then, and not before?

2. Three pieces make a map

Each of these on its own is harmless. Draw one big circle around all three.

GEORGE

FINCHLEY

**MERRY HILL
SCHOOL**

Now that they are joined up, what does a stranger know?

Remember: one piece is nothing. Three pieces is a map to your front door.

3. What would you do?

Write what you would do. There is no trick — and you would never be in trouble for any of these.

- a) Someone you have played with for weeks asks which school you go to.

- b) Someone offers you a rare skin if you send them a photo of yourself.

- c) Your friend says a person online told them to keep it secret from their mum.

TAKE THIS HOME AND SHOW A GROWN-UP

The Cyber Cadet Pledge

- ☐ I will keep my name, my school and where I live to myself.
- ☐ I will never send a photo of myself to someone I only know online.
- ☐ I will not click on things that promise something for free.
- ☐ I will keep my password secret, even from my friends.
- ☐ If someone asks me to keep a secret from my grown-ups, I will tell them anyway.
- ☐ If something online worries me, I will tell a grown-up I trust — straight away.

And if I ever get it wrong, it is not my fault — I will just tell someone.

Signed by the Cadet

Seen by a grown-up at home

Grown-ups: ask them what the three puzzle pieces are. That one question is the whole lesson.